

# Thoroughly Modern Millie

## Design Brief for Lighting

### General notes

The stage design for *Thoroughly Modern Millie* is art deco and highly-stylised. It is designed to be a single set, altered in small ways to change location and mood. In order to facilitate and enhance the versatility of the set, some specific lighting will be required.

The main set pieces are

1. Gauze and cut cloth skyline upstage. This functions as a backdrop, and includes terrace windows, skyline windows, and various motifs in one image.
2. Two freestanding structures referred to as “Toblerones” which stand downstage, to stage left and stage right. These structures revolve, and feature scrim inserts to function as windows and doors.
3. Corridor Flat—a flown set piece, with five practical doors, the flat angled from Downstage Left to Upstage Centre
4. Mobile projection screens

**Note:** The orchestra is situated Upstage of the gauze and cut-cloth, and the cyclorama behind the orchestra.

**Note:** The image below, while not to scale, shows approximate positions and sizes of set pieces.

### Set-Specific Lighting Notes

#### Set 1—Upstage—Scrim/Cut Cloth Skyline

Specific backlighting through the scrim/cut cloth will be required to focus individually at various times on

1. The Terrace windows ( three)
2. Sky line windows ( multiple, up to five banks )
3. Cafe Society motif ( two)
4. Cyclorama – night, day, dawn, sunset
5. Orchestra

(Sketches will be provided for specific details of the gauze/cut cloth)

#### Set 2—Downstage—Toblerones

1. The two Toblerones will need to be individually lit as acting areas, and to highlight the scenic art on the Toblerone itself
2. In one instance tight front light will be required on one Toblerone surrounded by trucks

**Note:** this state should not light stage; just the truck– illusion requires that the actors appear to be off the ground, standing on a windowsill

3. A tight down light will be required on the DSL Toblerone to establish it as an elevator.
4. Some backlighting will be also required on the Toblerones on
  - a. The terrace windows ( one per structure)
  - b. Sincere trust windows( one per structure)
  - c. doorway corridor from “ secret door “ in Toblerone
  - d. eye hole in Toblerone door
  - e. masking scrim ( projection screen ) behind one window

#### Set 3—Centre Stage—Flown corridor

1. The corridor will need to be lit and isolated as it is flown into position, while the DSL Toblerone is also lit and isolated. This is to create the illusion of the lift moving upward.

2. There should be individual backlighting through the doorways into the “hallway” to create the illusion of lit rooms beyond the wall when the door is opened.

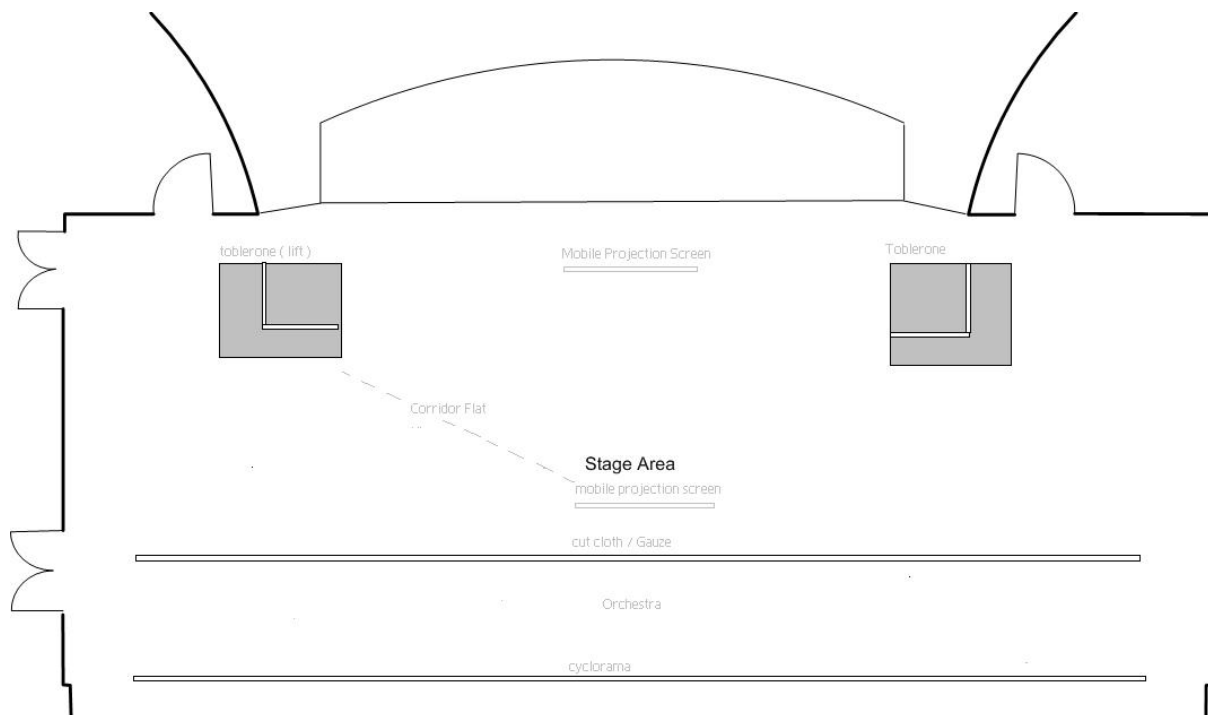
**Other specific lighting**

1. A custom gobo will be required to be backlit onto Centre stage (The “Sincere Trust “Logo) which will be used to establish the Insurance office location.
2. Gaol cell prison bar gobos will be needed to separate two cells, stage left and stage right, which will not be otherwise indicated by the set

**General requirements and acting areas**

1. Projections will be used—providing subtitles—on mobile projection screens, Upstage Centre and Downstage Centre in two separate scenes, and lighting will consequently need to be specific in those scenes
2. Some Night settings are required
  - a. Full stage with the city skyline backlit
  - b. Specific small area on terrace—Toblerone will be used for the terrace
  - c. Night club scene—Speak-easy should be a moody dark nightclub (confirm with director) but at the same time it is a full ensemble dance scene
3. Full stage will be required frequently for dance numbers, and visibility is essential.
4. Downstage should be isolated at some points

**Other lighting design details may be requested by the director.**



## Dates of Production

Production Lead Time:

27<sup>th</sup> February—10<sup>th</sup> March

Rigging Time:

Friday 27<sup>th</sup> February 9 am—3 pm

Saturday 28<sup>th</sup> February 10 am—4 pm

Monday 2<sup>nd</sup> March 9 am— 3 pm

Wednesday 4<sup>th</sup> March 9 am—3 pm

Desk Time:

Thursday 5<sup>th</sup> March 9 am—3 pm plotting, 3.30—5 pm working with student operators

Friday 6<sup>th</sup> March 9 am—3 pm plotting, 3.30—5 pm working with student operators

Tech Run:

Sunday 8<sup>th</sup> March 9 am—5 pm

Dress 1:

Monday 9<sup>th</sup> March 3.30 pm—8 pm

Dress 2:

Tuesday 10<sup>th</sup> March 3.30 pm—8 pm

Performances:

Wednesday 11<sup>th</sup> March—Saturday 14<sup>th</sup> March

## Payment

Designer's Fee: \$1500.00

Covers:

1. meetings with production team and technical crew
2. reading script
3. viewing rehearsal as necessary
4. completing design and relevant paperwork
5. creating cue list and plotting

Additional Fees: \$25.25 per hour

For:

1. Rigging
2. Patching
3. Focus and Gelling
4. Working with student operators on the desk (in tandem with Theatre Staff)

There is one full time staff member available to assist the designer, it is necessary for the lighting designer to complete rigging duties as well.

All additional hours must be negotiated and agreed on with the Theatre Manager in advance.

Please submit expressions of interest to:

Miss Sophie Goldrick

Theatre Manager

Gillian Moore Centre for Performing Arts

Pymble Ladies' College

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Pymble NSW 2073

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